



THE CEMETERY

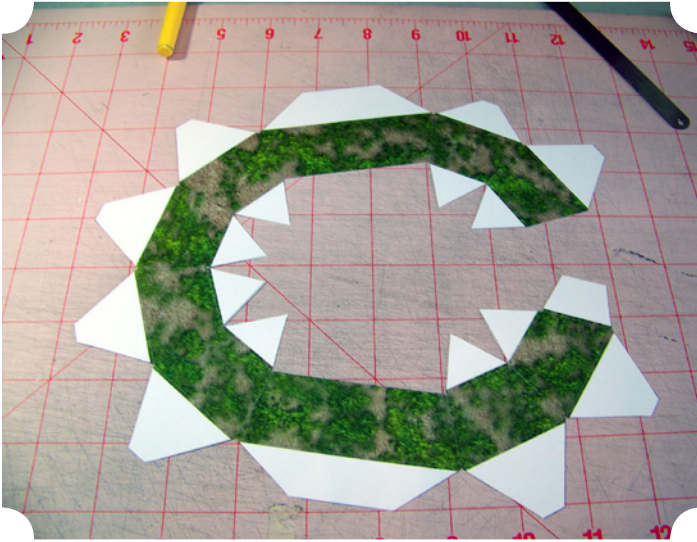
Note: Before proceeding with these instructions please read the PDF document 'E-Z Instructions' included with this model. A complete list of necessary materials is included in that document.



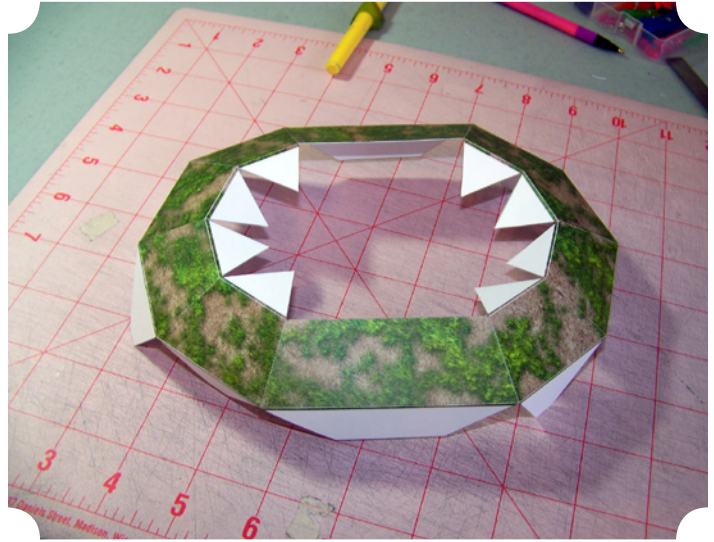
F A T D R A G O N G A M E S
www.fatdragongames.com



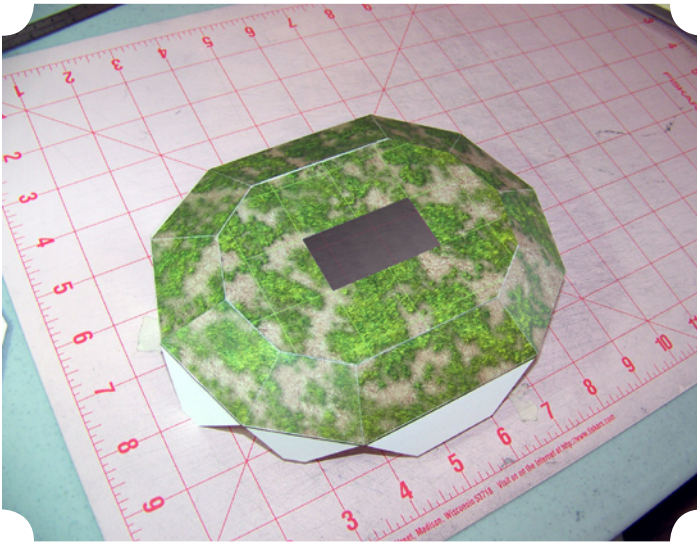
STAND-ALONE OPEN GRAVE (“SIMPLE HILL”)



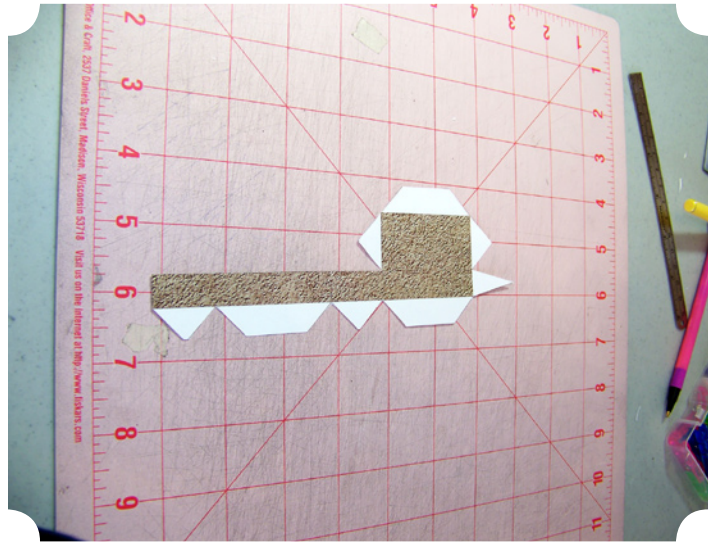
1: Cut and score the side wall section as depicted above.



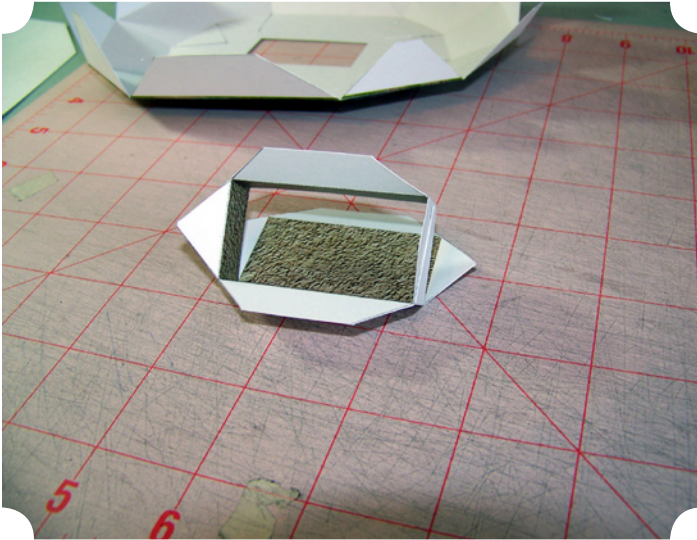
2: Glue in a ring shape and fold tabs inward at this point.



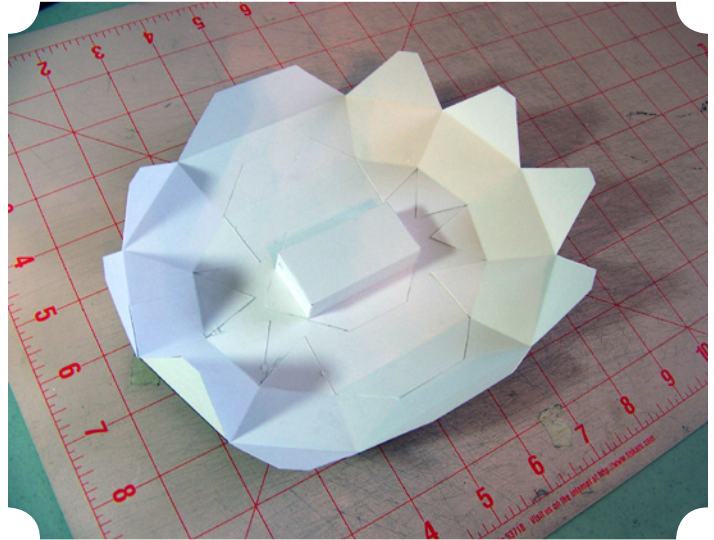
3: Glue the top face in place (it will help to flip over and set on a flat surface in order to press all interior tabs flush).



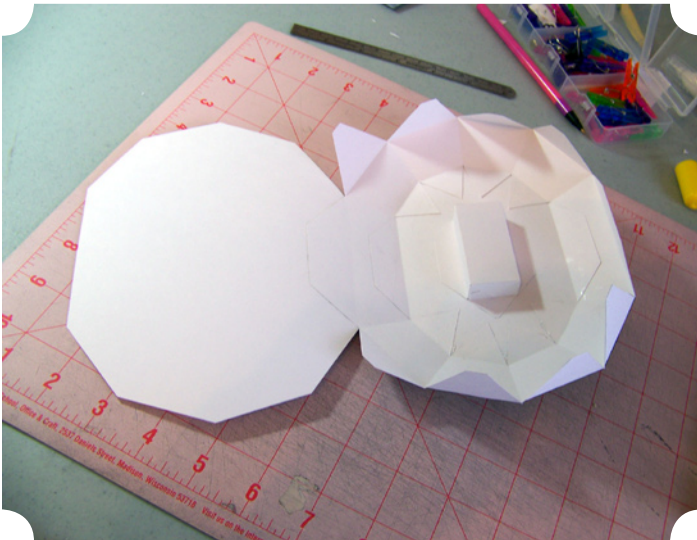
4: Cut and score the grave section.



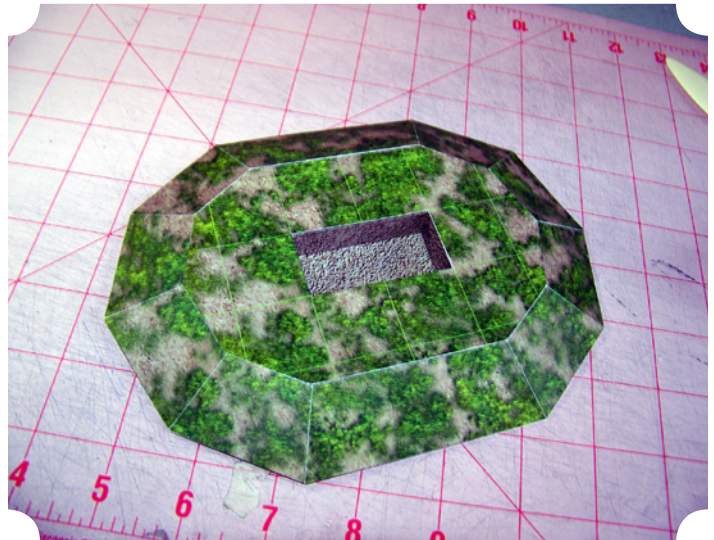
5: Glue the wall ends together as shown. When dry, fold the lower flap into place and glue.



6: Glue completed grave to the bottom of the top face piece as shown above.



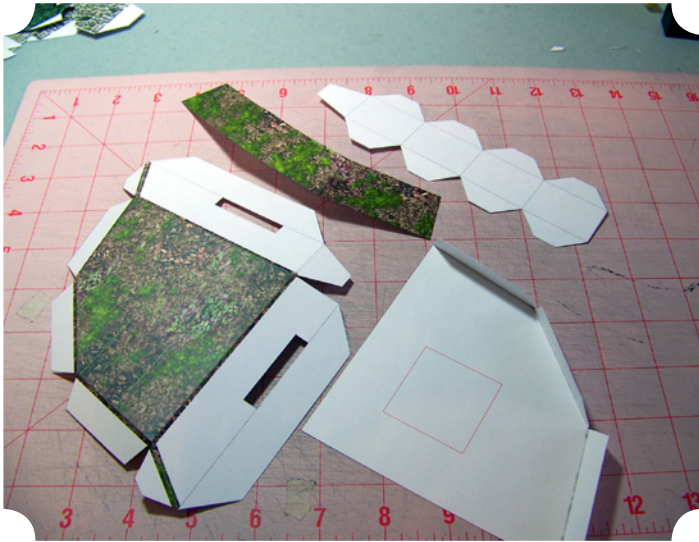
7: Begin gluing the bottom piece to the upper assembly by attaching one flap and allowing to dry.



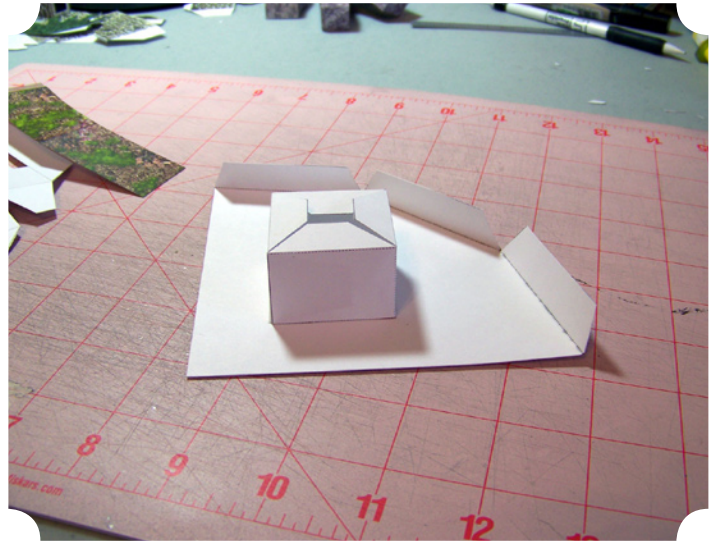
8: Proceed to glue the other lower edge tabs into place on the bottom piece.



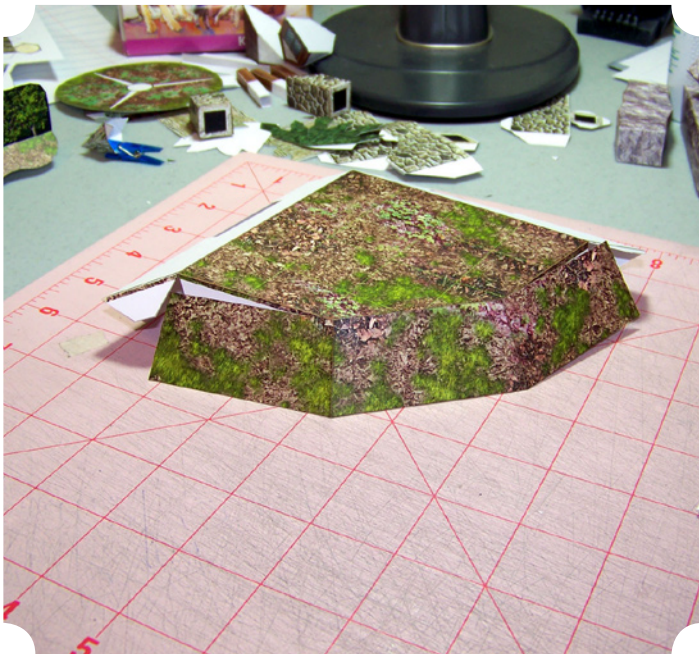
ELEVATED TERRAIN - CORNER SECTION



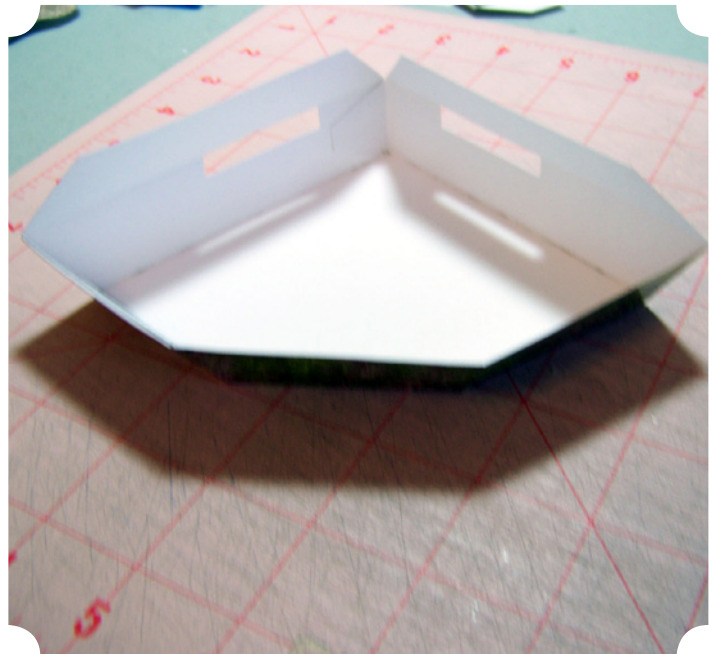
1: Cut and score all parts of the corner model as depicted above.



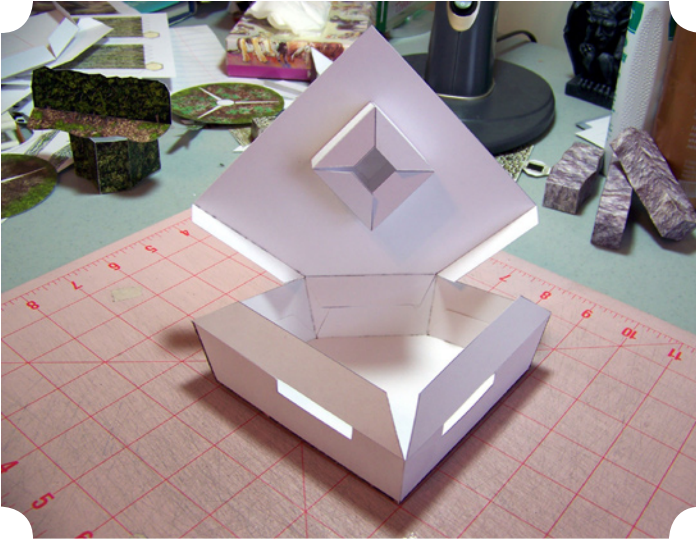
2: All of these individual sections have interior supports. These glue to the red alignment squares on the interior base sections.



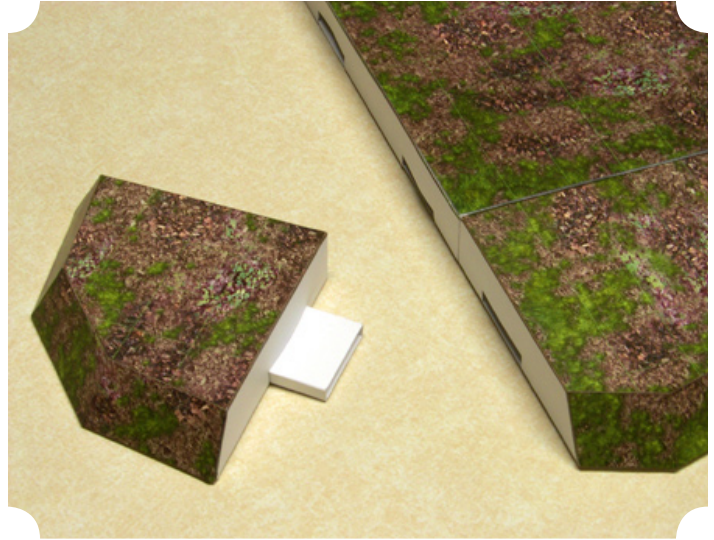
3: Fold and glue the front face piece to the upper section of the corner model as shown. Start with the middle and then glue the outer sections.



4: Once the front face has fully dried, glue the two interior walls into place, remembering to cut out the rectangular openings for the E-Z TABS.



5: Glue the upper deck assembly to the lower base section along the middle tab and allow to dry.



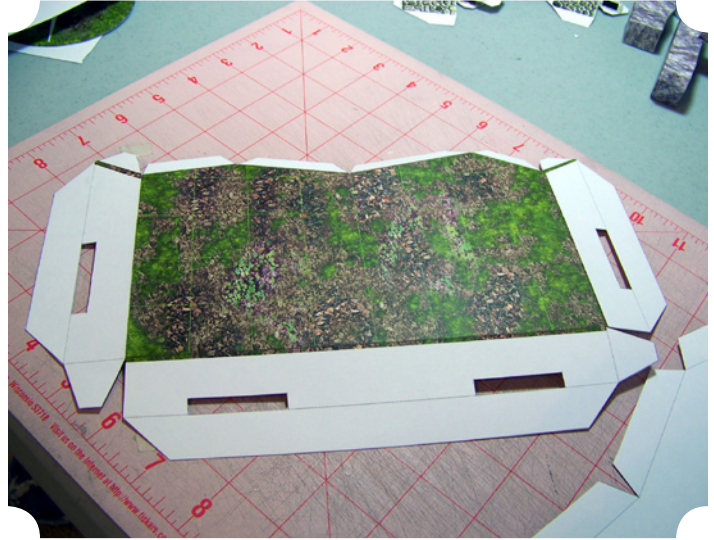
6: Finish by gluing the remaining tabs into place. Each section is linked to neighboring sections using the E-Z TABs.



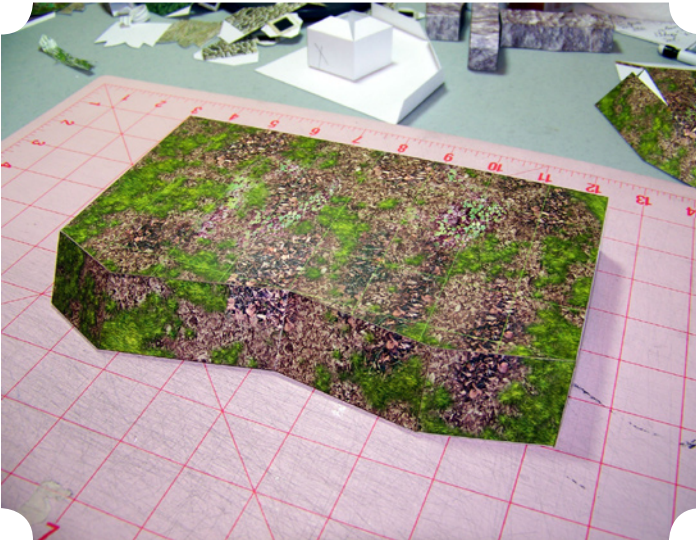
ELEVATED TERRAIN - SIDE SECTION



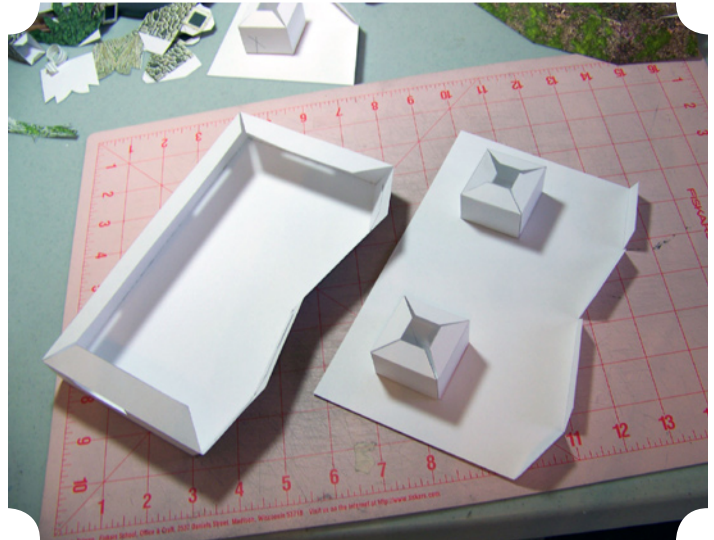
1: Cut and score the main pieces as shown.



2: Glue the side flap to the main upper deck assembly as shown and allow to fully dry.



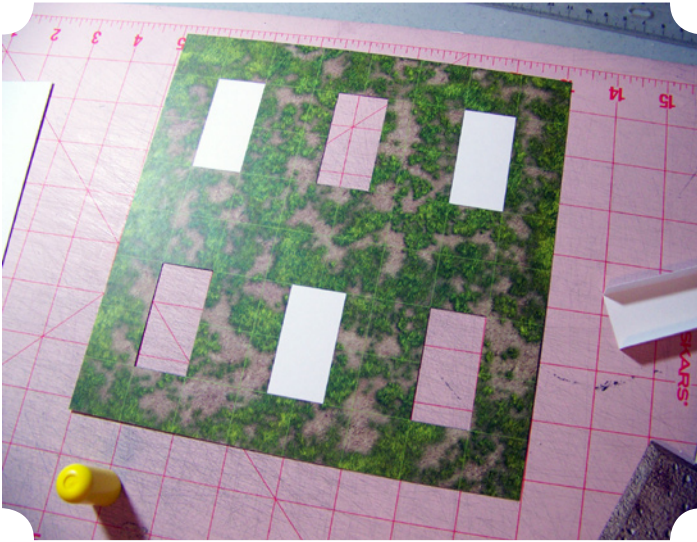
3: Glue the front face to the upper deck and fold/glue the side and rear walls into place.



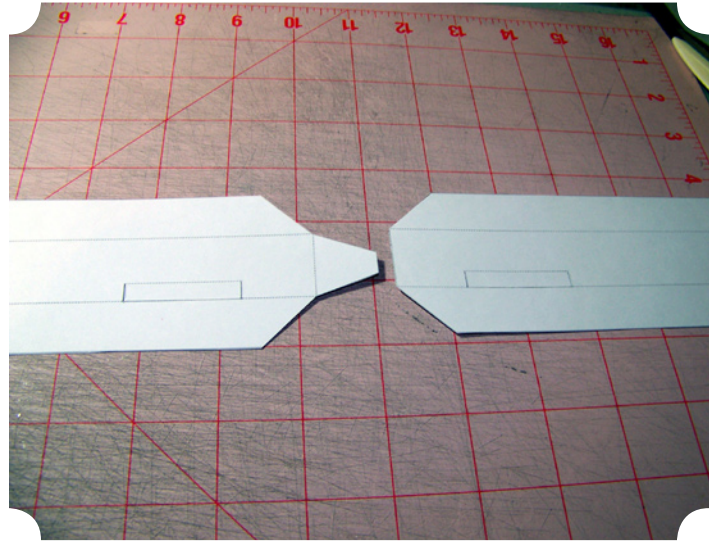
4: Glue the two interior supports to the base piece. Once dry, glue the upper deck to the base and allow to fully dry.



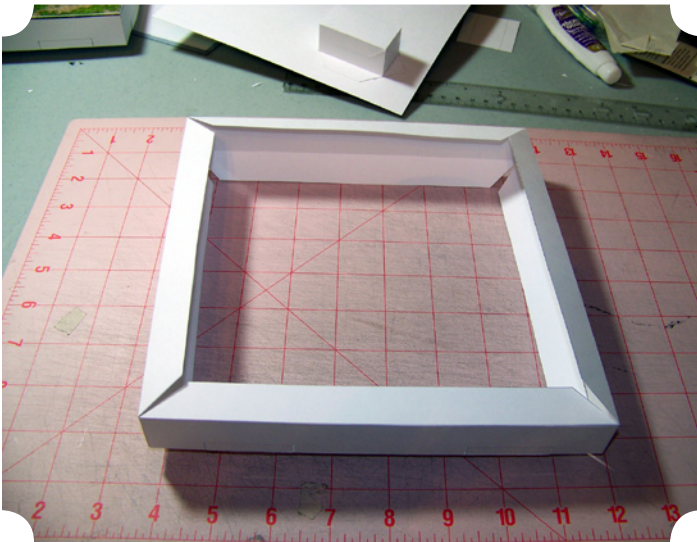
ELEVATED TERRAIN - CENTER SECTION



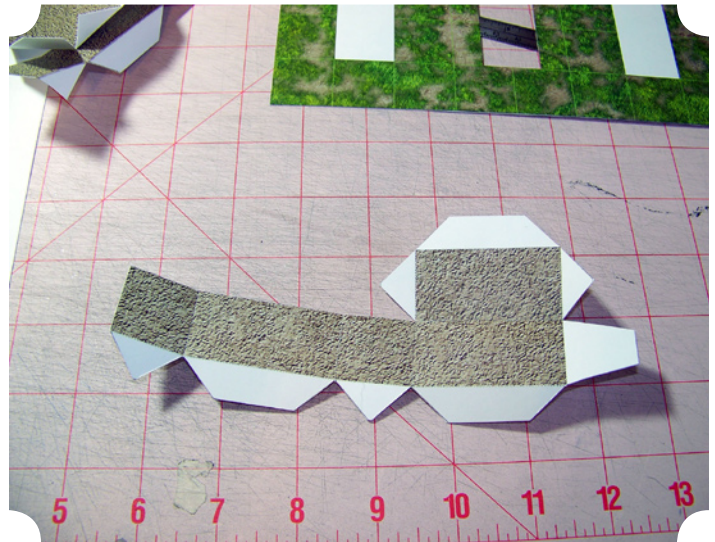
1: Start by cutting out the top section including the openings for the graves.



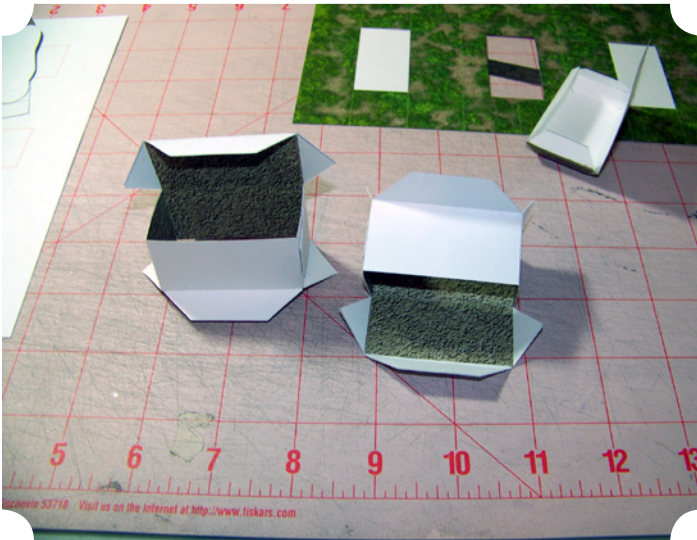
2: Glue the side pieces together as shown, making sure the E-Z Tab openings are all along the bottom.



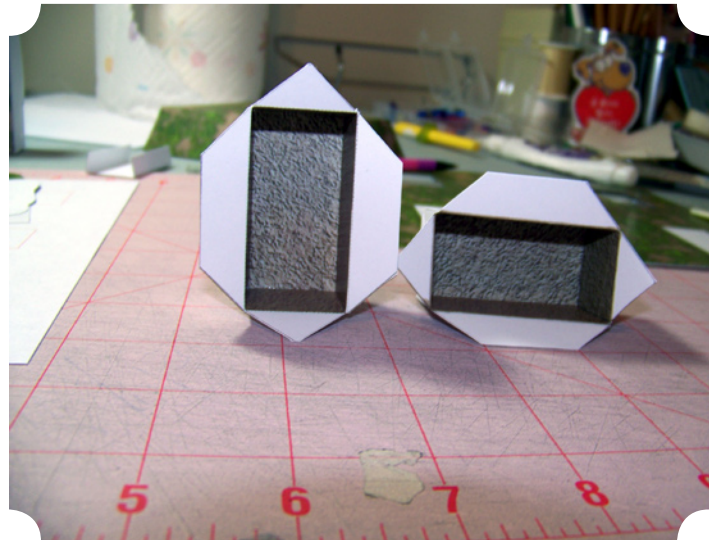
3: Glue the the side pieces into a square shape and allow to dry.



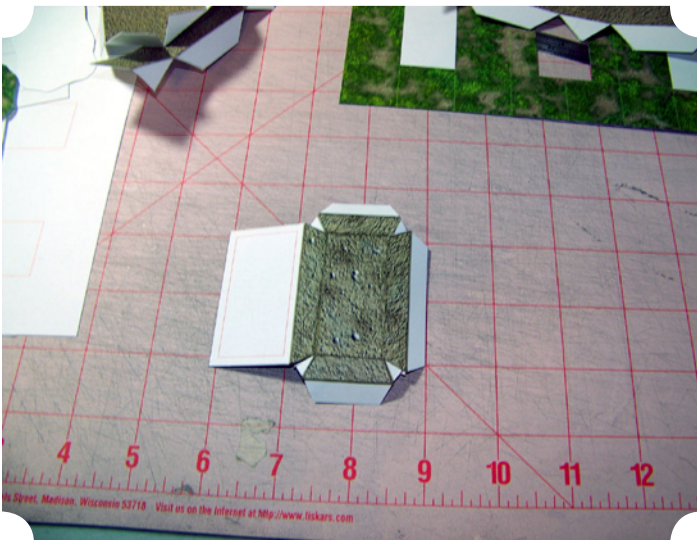
4: Cut and score the open grave model piece.



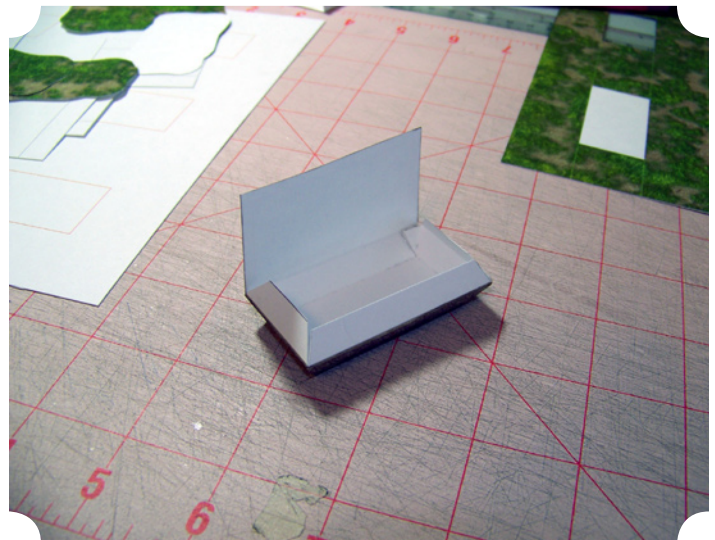
5: Glue the walls into a square shape.



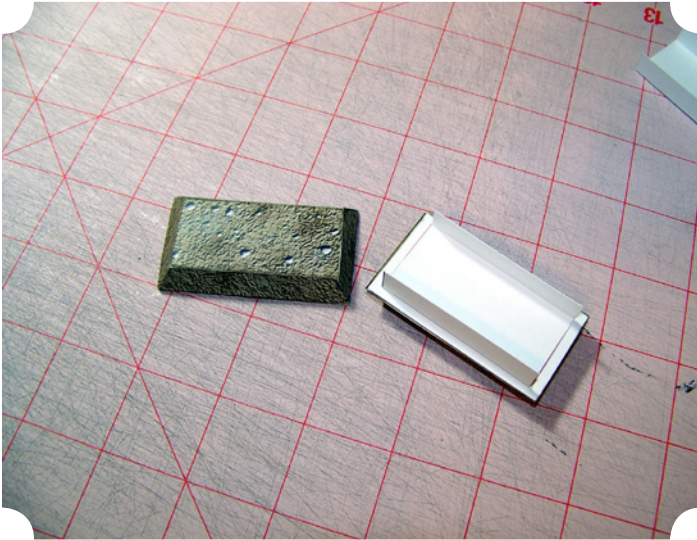
6: Glue the bottom floor into position as shown above.



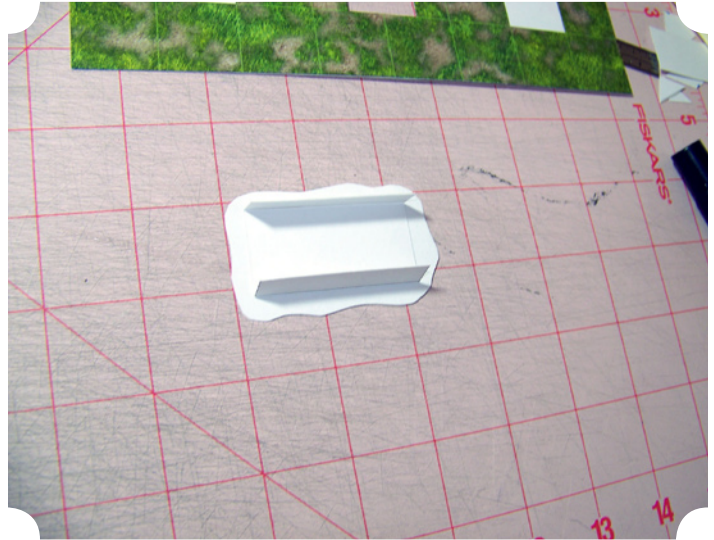
7: Cut and score the 'fresh grave' topper as depicted above.



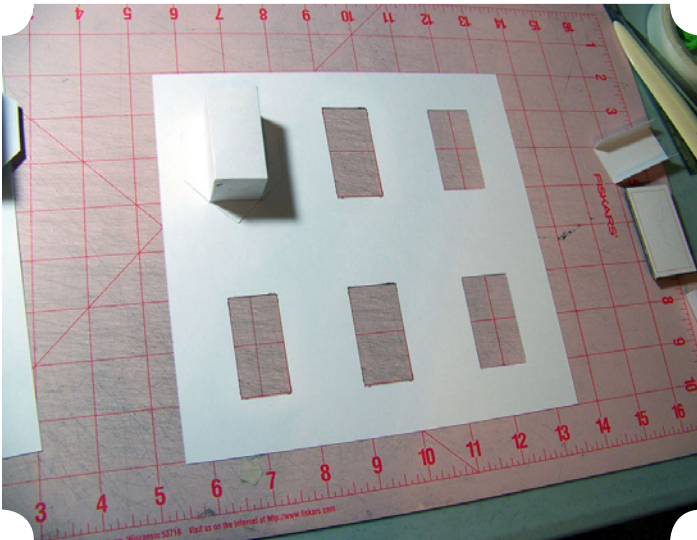
8: Glue the four beveled corners first and allow to dry. Then glue the bottom flap into place.



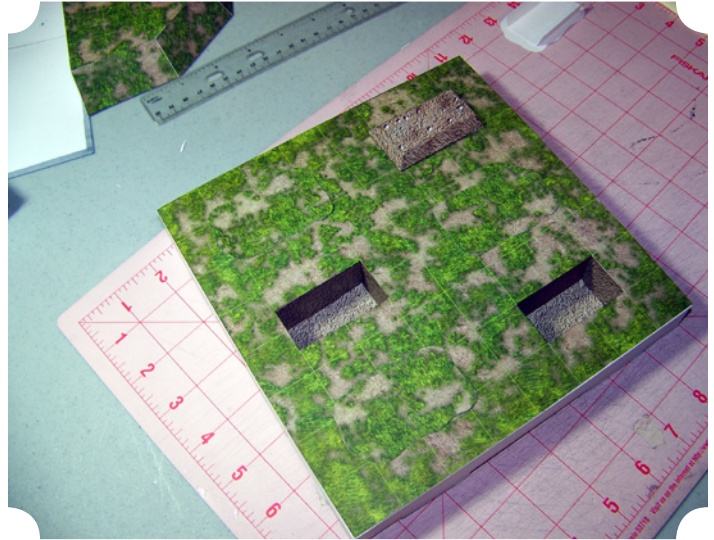
9: Glue the positioning tabs into place as shown on the bottom



10: Cut out the 'grassy' topper piece and another positioning tab (score and fold as shown) and glue to the bottom of the topper.



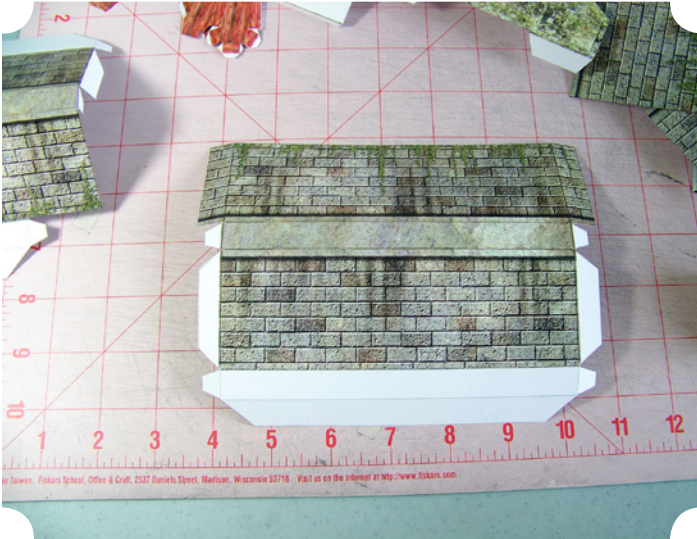
11: Glue the completed open graves to the bottom of the upper hill piece as shown.



12: Glue the top of the hill center section to the wall piece first, then glue the bottom piece into place.



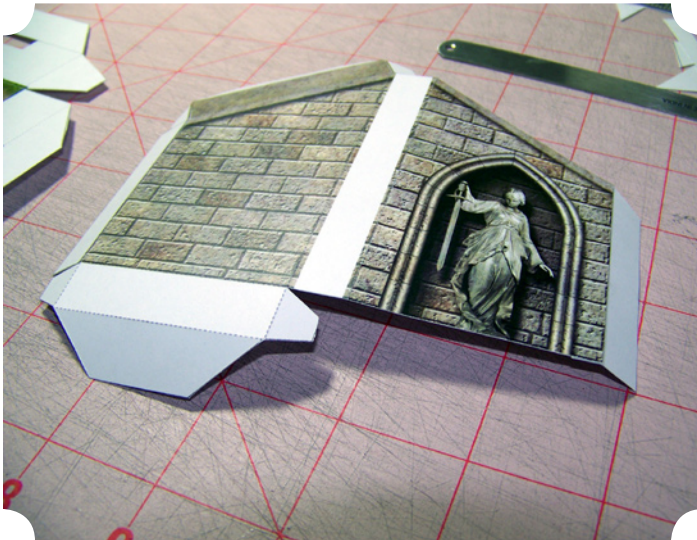
OUTER WALLS & GATE



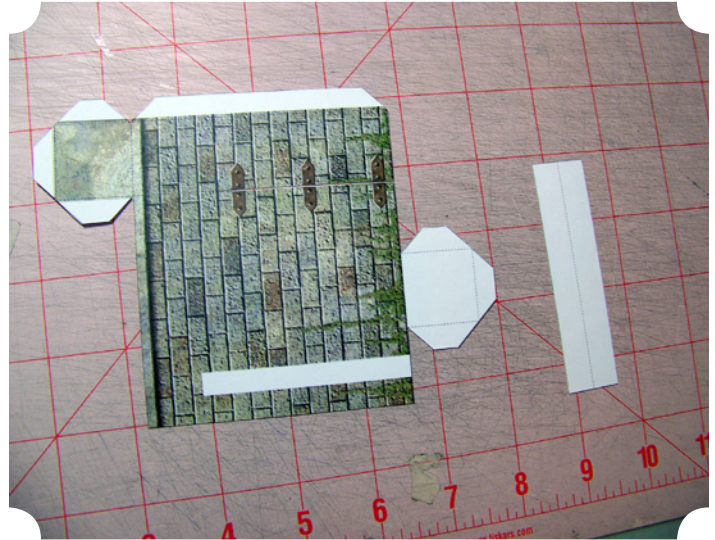
1: Do I really need to say it? Cut, score, blah, blah, blah...



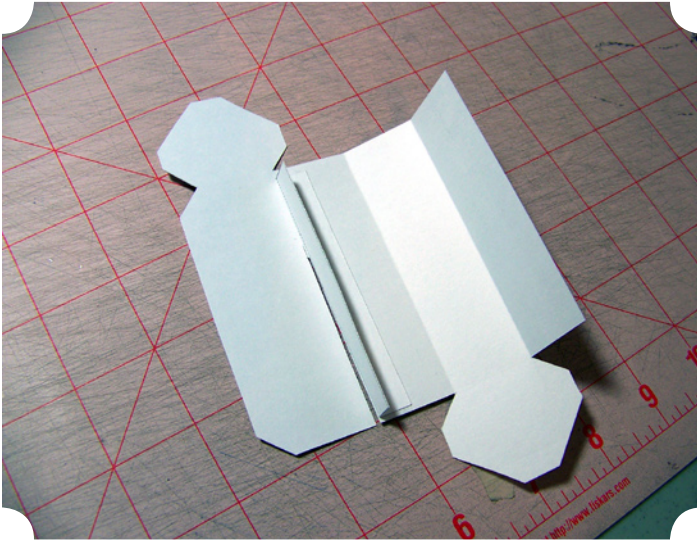
2: Glue the main tab (along the long side) first and allow to dry. Then just glue the end flaps into place... easy!



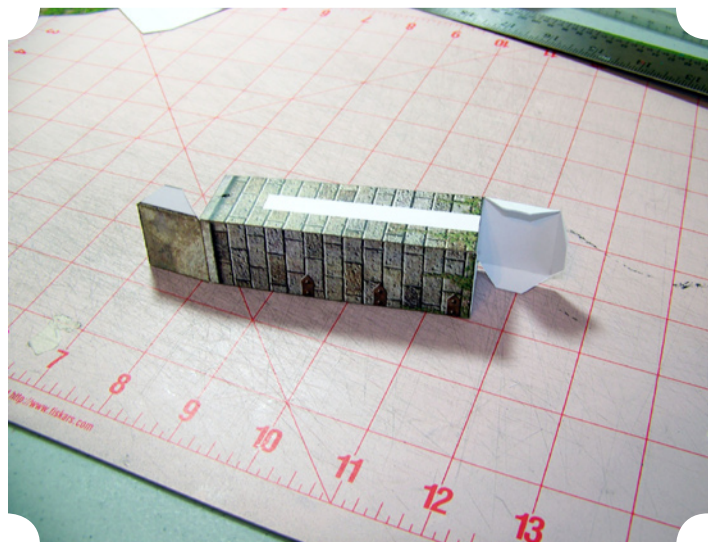
3: The 'gate guardian' sections glue just like the wall pieces. Glue along the long tab first and then fold/glue the top and bottom flaps.



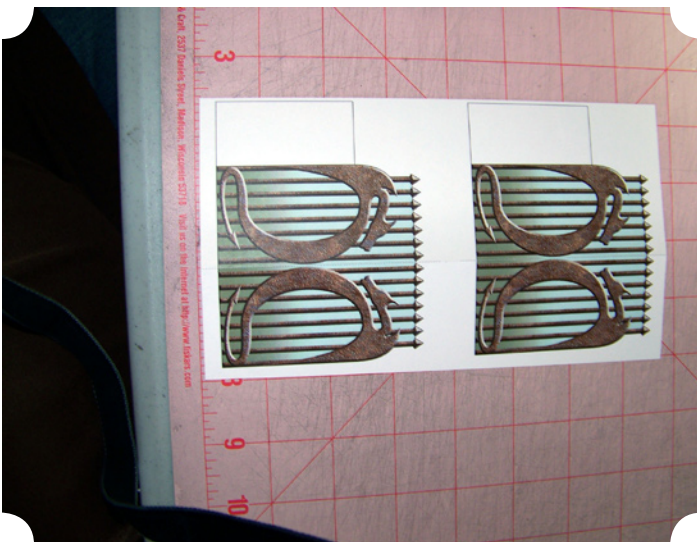
4: The long and short pillars assemble basically the same way, but the long ones require an additional step.



5: Before gluing the long pillars, glue the internal strengthener rib as shown. This should go on the wall side that has the slit cut out of it (butt this rib up to, but do not cover, the slit).



6: Glue the pillar into a tube shape and allow to dry (both long and short pillars.) When dry, fold and glue the top and bottom flaps.

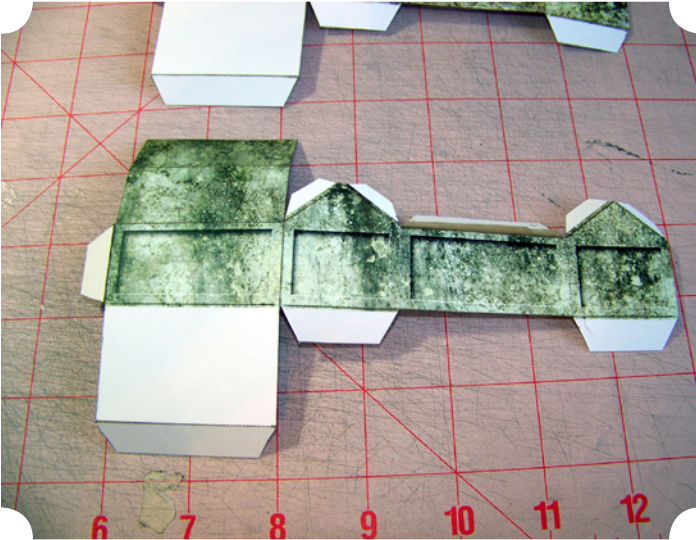


7: Cut and score the gates. Glue in half, then trim away excess white material.

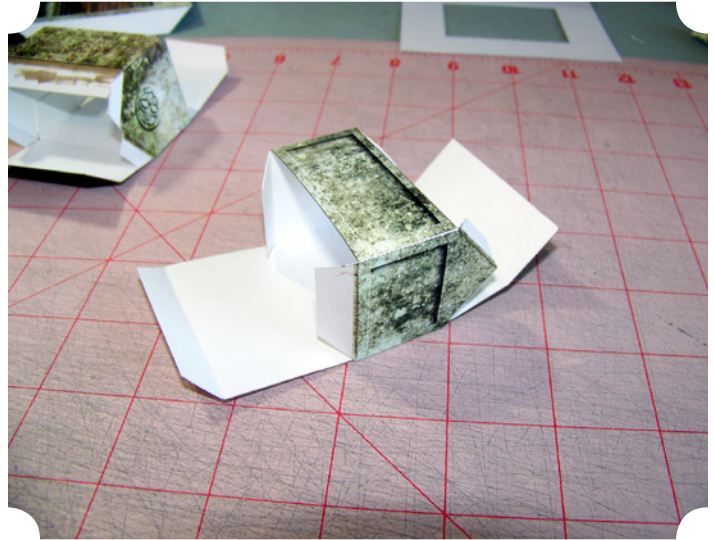


8: Insert and glue the gate tab into the slot on each long pillar.

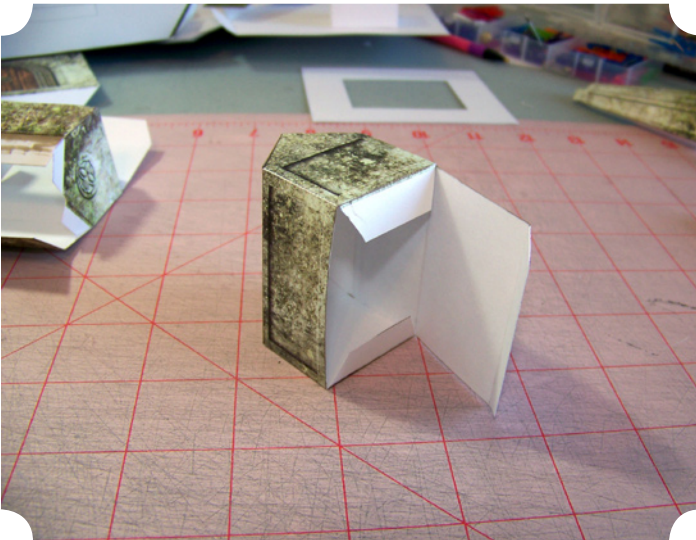
OUTDOOR SARCOPHAGUS



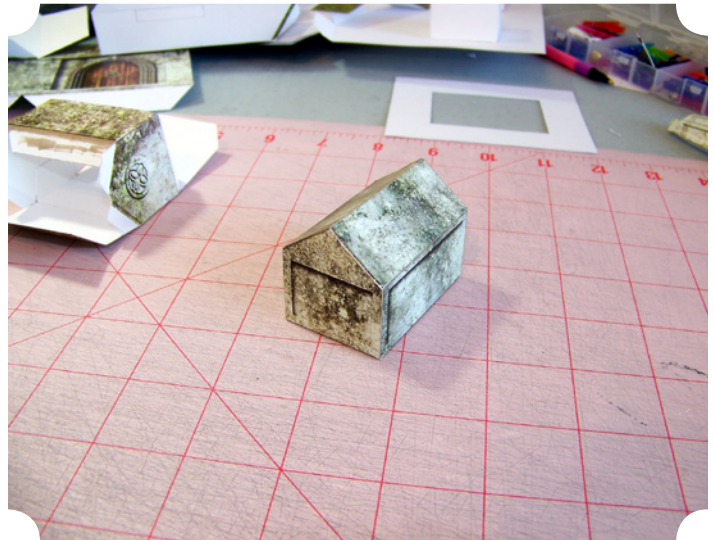
1: Anyone? Cut, score...



2: Glue the walls into a square and allow to dry.



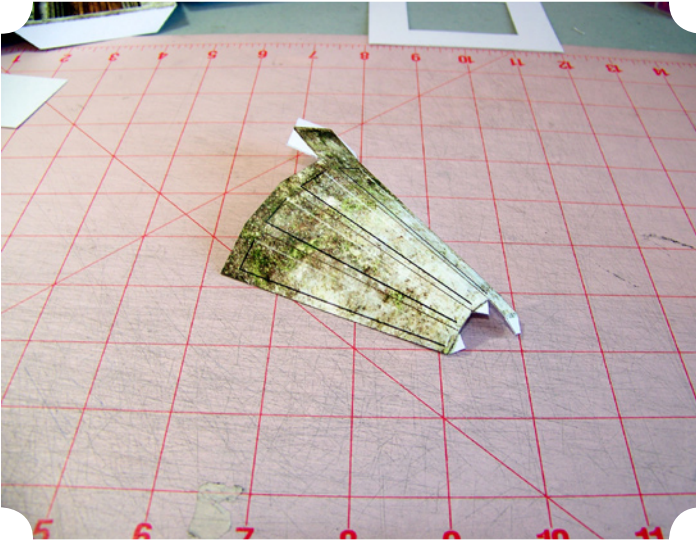
3: Glue the roof flaps into place, leaving the bottom open so you can reach inside if necessary.



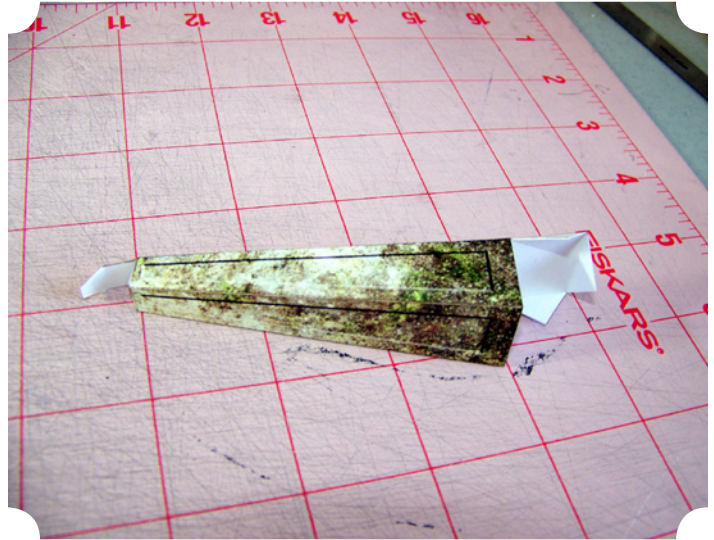
4: Glue the bottom flap and set aside to dry.



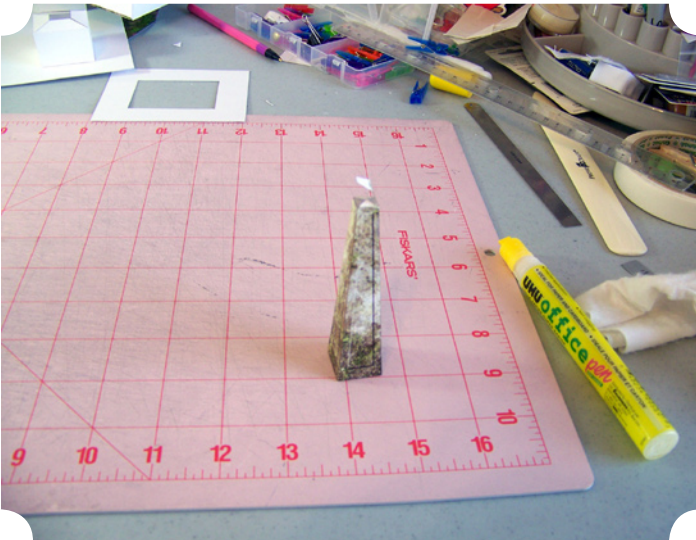
TALL GRAVE MARKER



1: Cut, core and test fold the piece.



2: Glue the side tab that runs along the length of the marker.



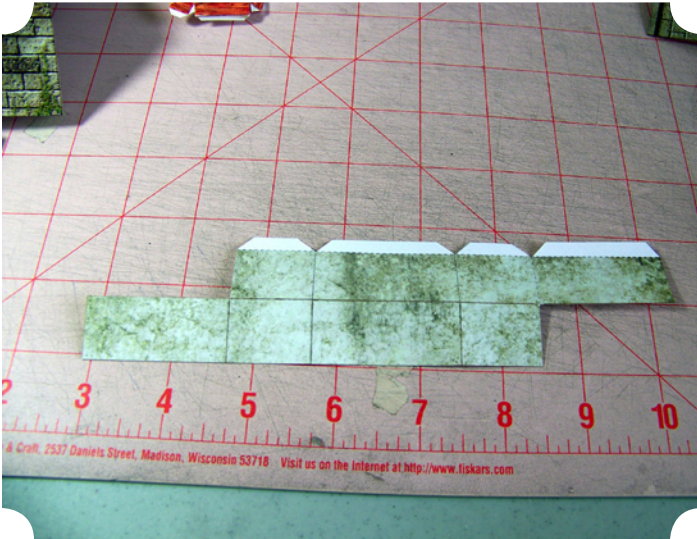
3: Glue the bottom flap into place.



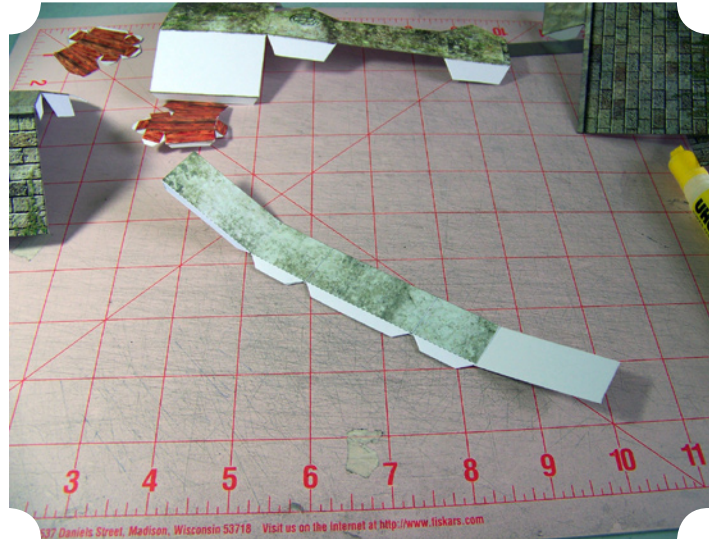
4: Glue the top flap and allow to dry.



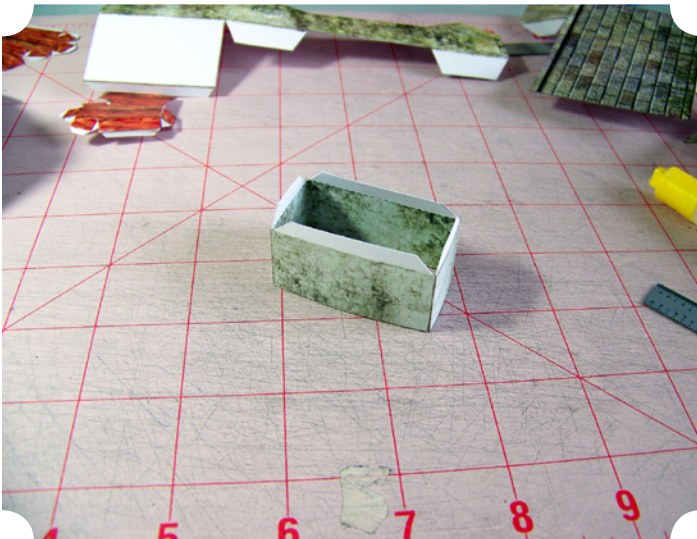
INDOOR OPENING SARCOPHAGUS & COFFIN



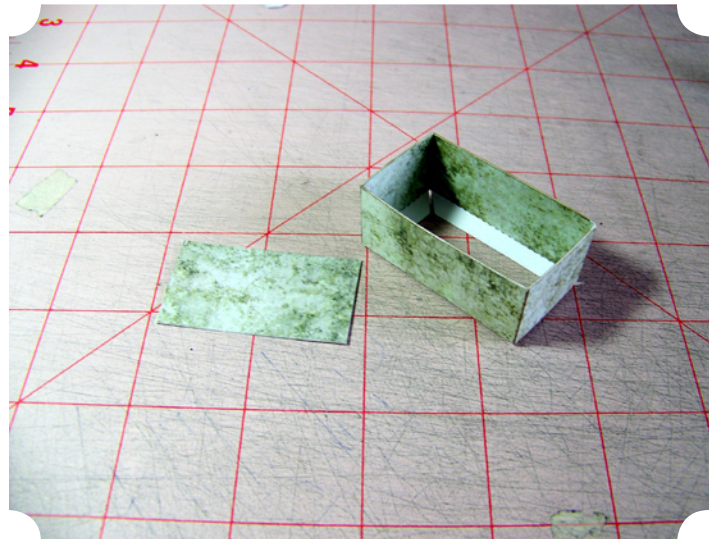
1: Cut and score as shown above. Pay close attention to which lines are solid cut lines!



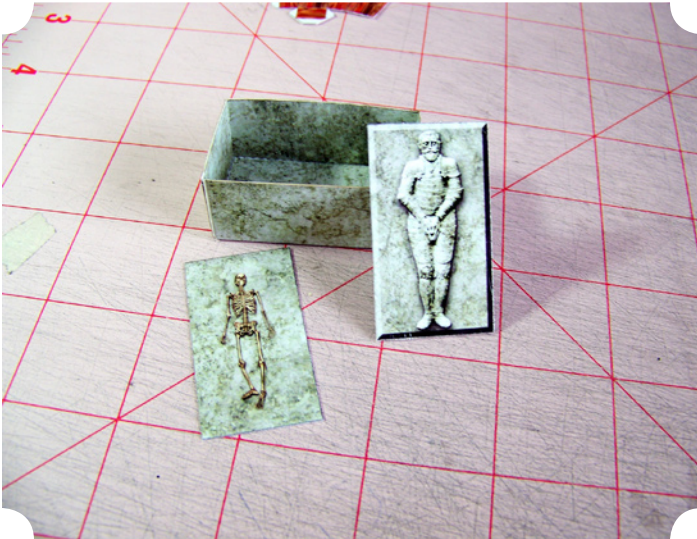
2: Fold over the interior walls and glue.



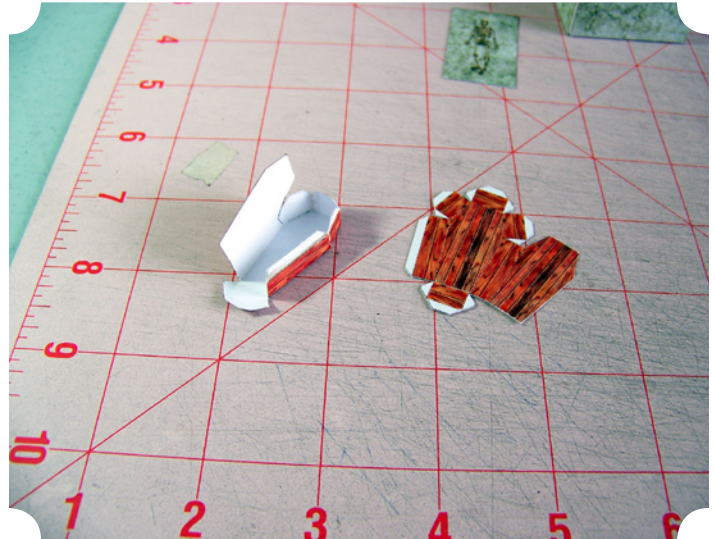
3: Glue into a box shape and allow to dry.



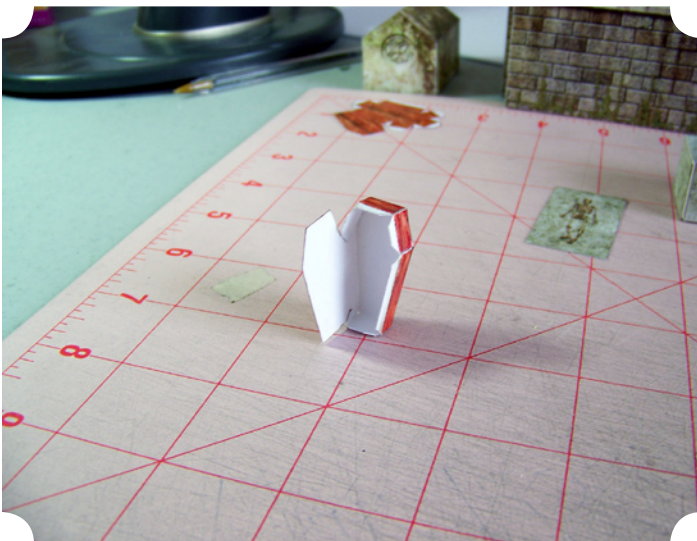
4: Glue the bottom by inserting it through the top of the sarcophagus. This will force the walls into a perfect square shape.



5: The separate skeleton insert piece can be added or taken out as desired. The lid simply folds in half and is glued.



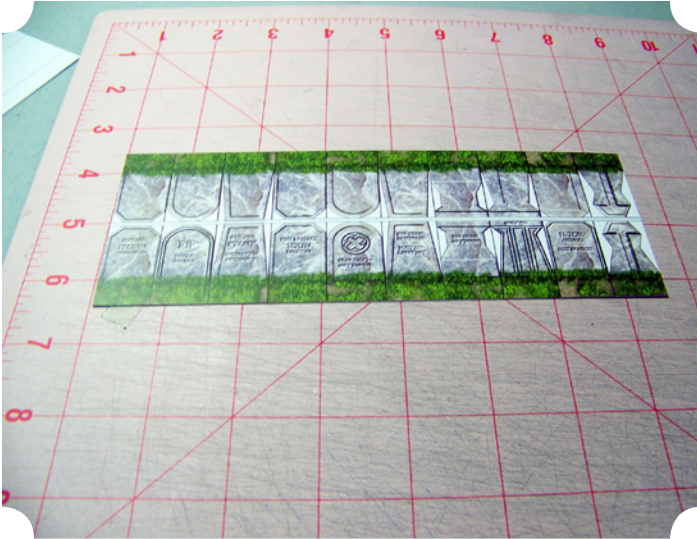
6: The coffins are the most difficult piece in this set (because of their small size.) Work around the side walls gluing into place as you go.



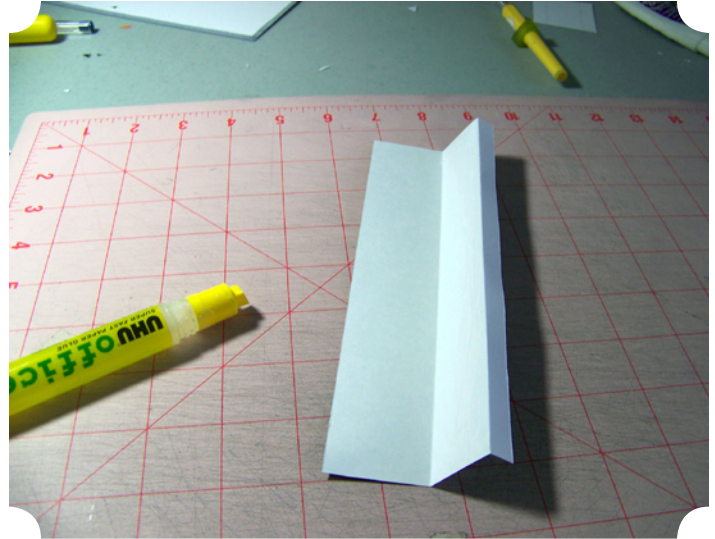
7: Finish gluing all of the sides as shown and allow to fully dry. Finish by gluing the front side into place. Touch up the edges with a brown marker.



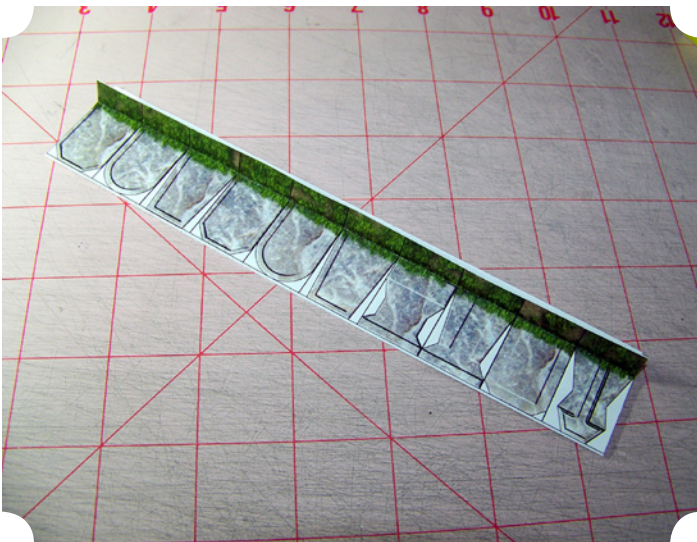
TOMBSTONES



1: Cut out as shown above and score.



2: Fold in half, making sure the bottom tabs fold outward.



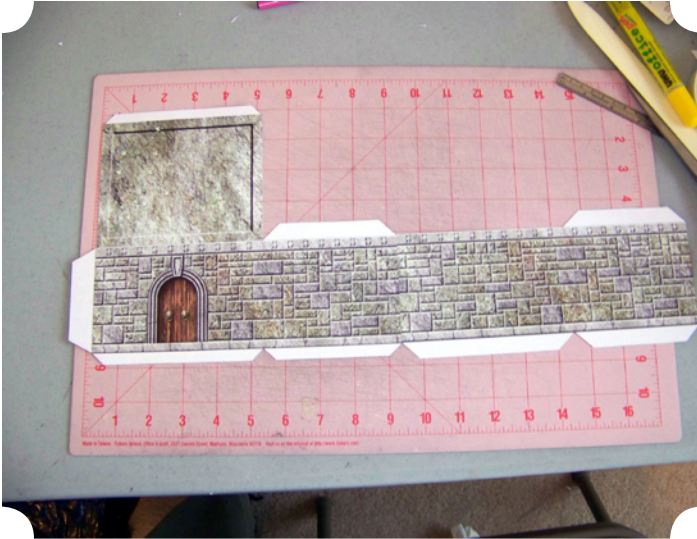
3: Glue in half making sure you do not glue the bottom outward folding tabs.



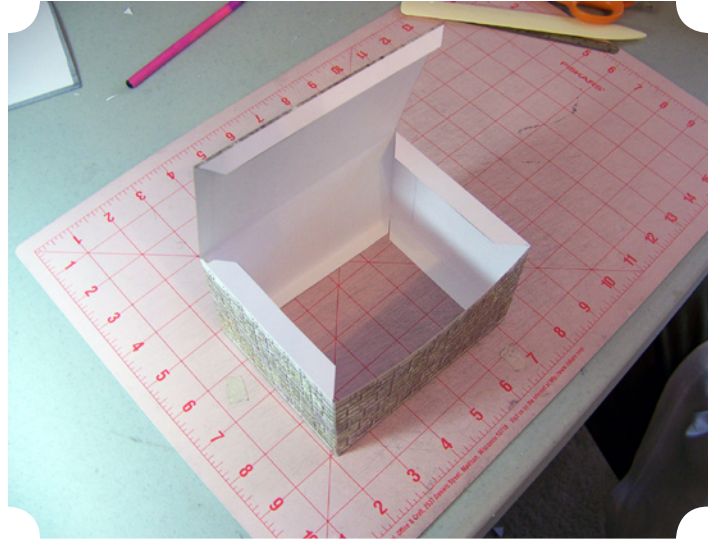
4: Cut out each individual headstone.



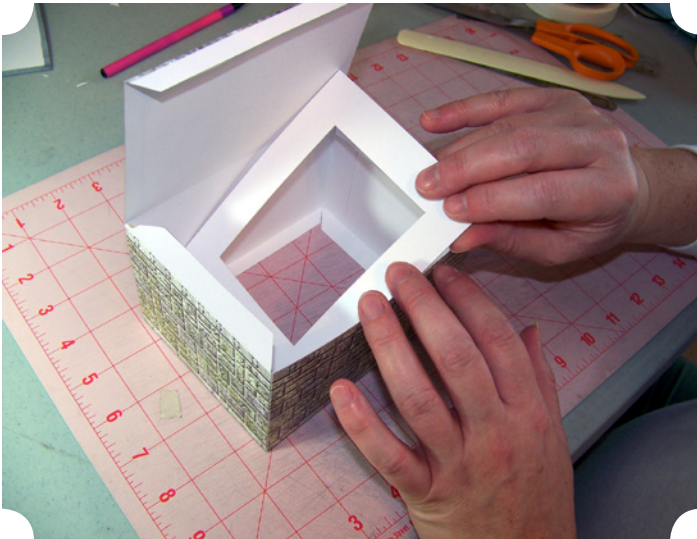
MAUSOLEUMS



1: Cut, score and glue together the two main sections as shown.



2: Glue the sides into a square shape and allow to dry.



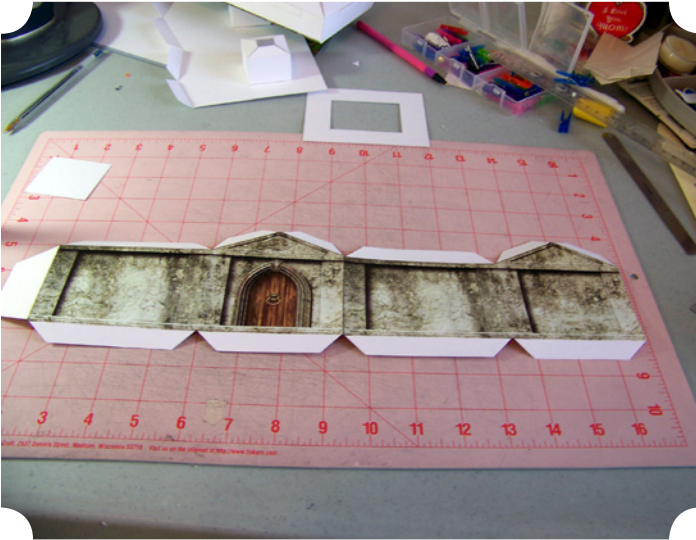
3: Insert the bottom piece through the top of the model and glue into place (the cutout is so you can place it over a mausoleum tile with a sarcophagus on it, then simply lift off the outer walls when players enter the mausoleum.)



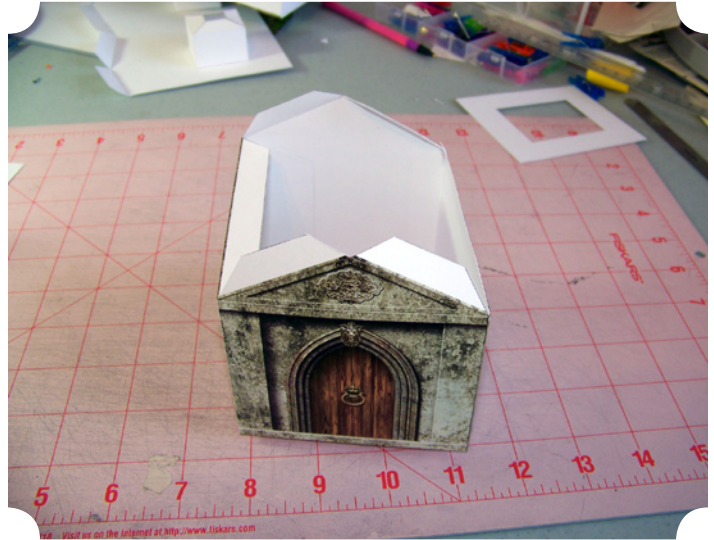
4: Glue the top flap into place.



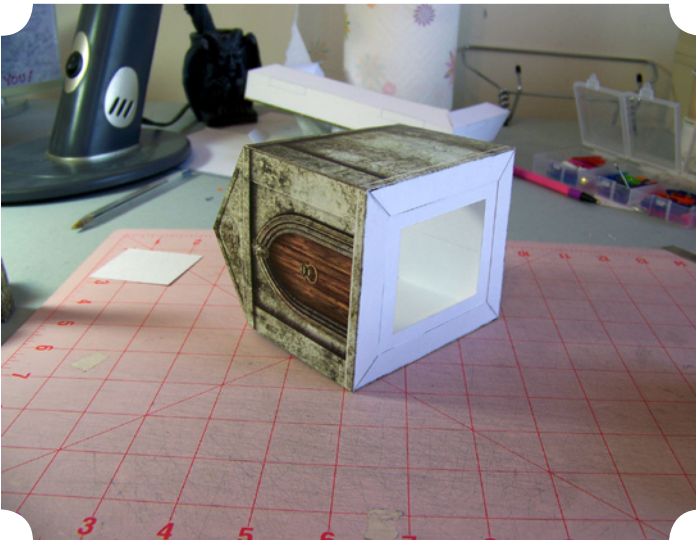
OUTDOOR SARCOPHAGUS



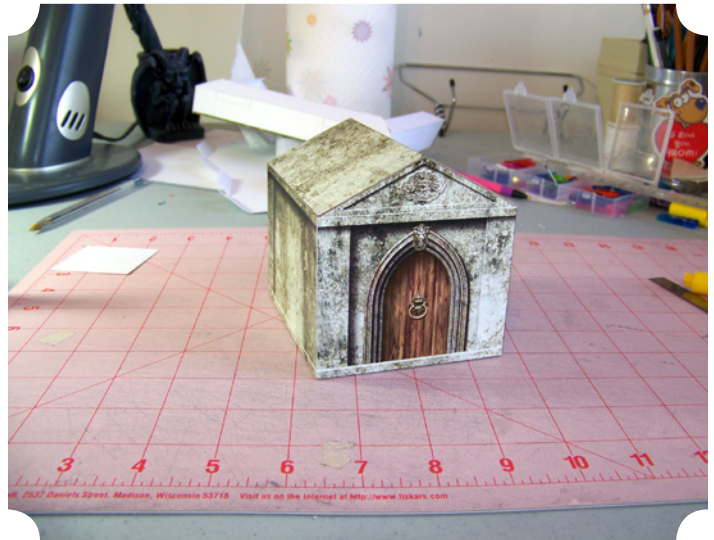
1: This mausoleum assembles in basically the same style as the first. Glue as shown above.



2: Glue the sides together.



3: Insert bottom through roof and glue as shown.

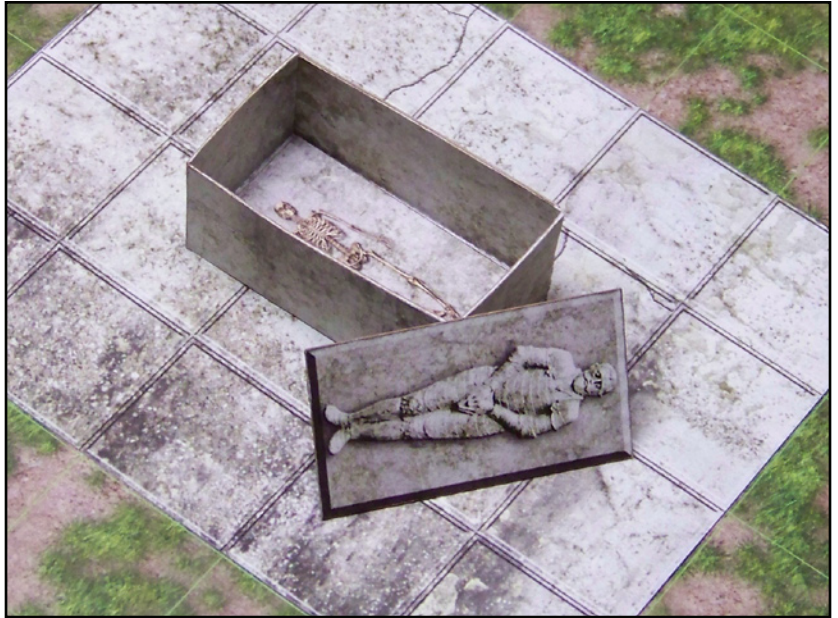


4: Glue the roof and set aside to dry.



LAYING OUT YOUR CEMETERY...





FAT DRAGON GAMES

All images ©2008 Fat Dragon Games.

Dragonshire is a trademark of Fat Dragon Games. All rights reserved.

www.fatdragongames.com



Ready for more 4E adventures?

Goodman Games is your source!

Look for these 4E titles at your local game store.



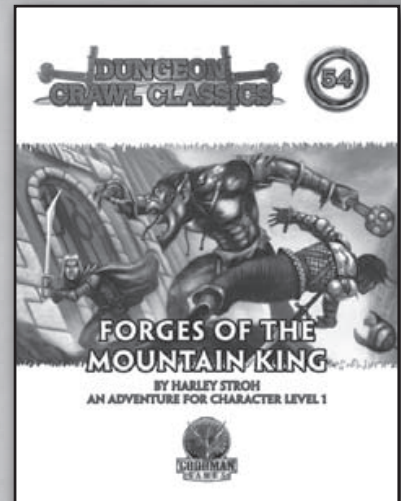
MASTER DUNGEONS M1: DRAGORA'S DUNGEON

Some explorers perish in pit traps while others found fiefdoms. What sets them apart? Master dungeons: heroes are chiseled from the challenges they face, and those who conquer master dungeons rise to be kings. This challenging level 1 adventure sends the heroes against the legacy of the fabled sorcerer-kings of Parhok.



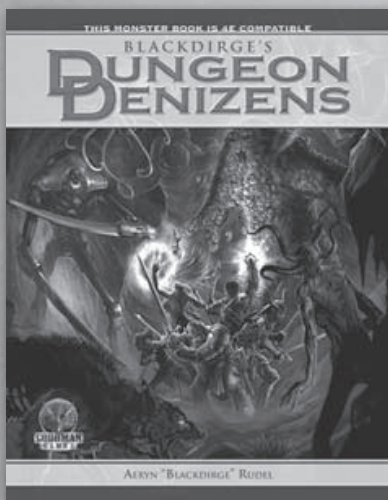
HERO'S HANDBOOK: DRAGONBORN

"Do not fear death, only the shame of defeat." Born of dragons and steeped in war, the greatest warriors have always been the dragonborn. Herein, players and DMs alike will learn the secrets of the warrior-kings, the sinister plots of the Cult of Apophis, the mysteries of the Forbidden City, and the siren song of long-lost homelands. Heroes' Handbook: Dragonborn is the essential dragonborn player's resource.



DUNGEON CRAWL CLASSICS #54: FORGES OF THE MOUNTAIN KING

The DCC line continues in 4E! This level 1 adventure sends you and your companions to explore a forgotten mountain citadel and its fabled dwarven horde. Within the moldering halls lurk ancient death traps, armies of cruel goblins, gnolls and worse, and a cursed treasure doomed to bring ruin upon any that dare to explore it.

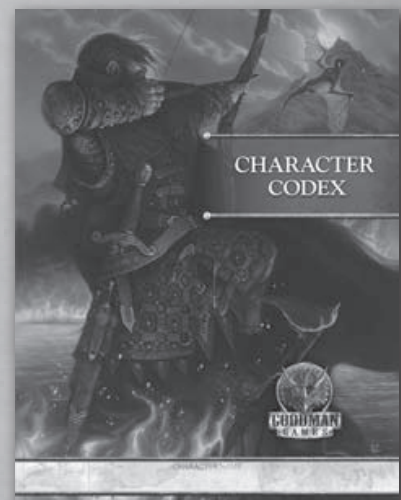


DUNGEON DENIZENS

Tired of facing the same old kobolds? Blackdirge's Dungeon Denizens takes the very best original monsters from the pages of over 55 Dungeon Crawl Classics adventures, converts them to 4th edition, and compiles them in one volume. More than 100 monstrous foes from levels 1 to 30!



www.goodman-games.com



CHARACTER CODEX

Record your rise from apprentice to archmage with this character codex! Extremely useful for characters of any class, this book provides a record of your character that can expand as your character does.